LEARNING, DESIGN, AND TECHNOLOGY

Graduate Program Head	Heather Zimmerman
Program Code	LDT
Campus(es)	University Park (Ph.D., M.S., M.Ed.) World Campus (M.Ed.)
Degrees Conferred	Doctor of Philosophy (Ph.D.) Master of Science (M.S.) Master of Education (M.Ed.) Dual-Title Ph.D., M.S., and M.Ed. in Learning, Design, and Technology and Comparative and International Education
The Graduate Faculty	View (https://secure.gradsch.psu.edu/gpms/?searchType=fac&prog=LDT)

This program provides advanced professional preparation in the development of effective, efficient instructional materials and the use of technology to support learning in a variety of educational settings. The program of study applies skill and knowledge from the fields of the learning sciences, instructional design, computer technologies, and research methodologies to study educational designs and their effect on learning. Graduates are employed as instructional designers by corporate, agency, and military training departments; entrepreneurial consulting companies; public school districts; museums, nature centers, and other informal learning settings; community college learning resource centers; and colleges and universities.