

COMPUTER ENGINEERING, B.S. (ENGINEERING)

Seven Penn State campuses are scheduled for closure after Spring 2027: DuBois, Fayette, New Kensington, Mont Alto, Shenango, Wilkes-Barre, and York. New students are not being admitted at these campuses.

Begin Campus: Any Penn State Campus

End Campus: University Park

Program Educational Objectives

Within a few years after graduation, graduates in computer engineering should be able to:

1. Apply their knowledge and skills to succeed in their careers and/or obtain advanced degrees.
2. Work in industry or government producing or evaluating components of computer hardware and/or software systems.
3. Collaborate in teams to design, implement, and/or maintain components of computer hardware and/or software systems.
4. Stay current through professional conferences, certificate programs or other professional educational activities.

Student Outcomes

Student outcomes describe what students are expected to know and be able to do by the time of graduation. The Computer Engineering program is designed to enable students to:

1. Identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics
2. Apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors
3. Communicate effectively with a range of audiences
4. Recognize ethical and professional responsibilities in engineering situations and make informed judgments, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts
5. Function effectively on a team whose members together provide leadership, create a collaborative and inclusive environment, establish goals, plan tasks, and meet objectives
6. Develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions
7. Acquire and apply new knowledge as needed, using appropriate learning strategies.